

# **Cosmic Calibration**

Katrin Heitmann Statistical Challenges for Large-Scale Structure in the Era of LSST Oxford , April 18, 2018



http://www.hep.anl.gov/cosmology/CosmicEmu/emu.html

#### Thanks to many collaborators!









• The Beginnings -- Proof of Concept (Heitmann et al. 2006, Habib et al. 2007)









• The Coyote Universe + Extension

(Heitmann et al. 2009, 2010, 2013, Lawrence et al. 2010)

• Emulators beyond P(k) (Kwan et al. 2013a,b)

• The Mira-Titan Universe

(Heitmann et al. 2015, Lawrence et al. 2017, Kwan et al., Bocquet et al in prep.)











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## Cosmic Calibration: Solving the Inverse Problem

- **Challenge:** To extract cosmological constraints from observations in nonlinear regime, need to run Marko Chain Monte Carlo code; input: 10,000 100,000 different models
- Direct simulations: Cost estimate
  - HACC on Titan (fastest system in the US, 5th in the world)
  - 10 simulations fit on full machine, 24 hours per simulation
  - For 100,000 simulations this translates to ~30 years
- **Current strategy:** Fitting functions for e.g. P(k), accurate at 10% level, this is not good enough!
- Our alternative: Emulators, fast prediction schemes built from a manageable set of simulations
- "Ingredients": Optimal sampling methods to decide which models to simulate, efficient representation of simulation outcome, powerful interpolation scheme
- Example here: Power spectrum emulator

## **Cosmic Calibration Framework**

- Step 1: Design simulation campaign, rule of thumb: O(10) models for each parameter
- Step 2: Carry out simulation campaign and extract quantity of interest, in our case, power spectrum
- Step 3: Choose suitable interpolation scheme to interpolate between models, here Gaussian Processes
- Step 4: Build emulator
- Step 5: Use emulator to analyze data, determine model inadequacy, refine simulation and modeling strategy...



## The Coyote Simulation Design for wCDM Cosmologies



The (original) Coyote Universe

#### • Observational considerations

- CMB provides very accurate measurements of "vanilla parameters"
- In particular,  $\omega_b$ ,  $\omega_m$ ,  $n_s$  known at the 2-3% level
- w,  $\sigma_8$  less well known
- For good emulator performance from very small number of runs
  - Not too broad priors
  - Not too many parameters

## The Coyote Universe



37 model runs + ΛCDM

- 16 low resolution realizations (green)
- 4 medium resolution realizations (red)
- 1 high resolution realization (blue)
- 11 outputs per run between z = 0 3

Restricted priors to minimize necessary number of runs

• 1.3 Gpc boxes,  $m_P \sim 10^{11} M_{\odot}$ ~1000 simulations, 60TB



#### Next step: Smooth Power Spectrum

- Each simulation represents one possible realization of the Universe in a finite volume
- Need smooth prediction for building the emulator for each model
- Major challenge: Make sure that baryon features are not washed out or enhanced due to realization scatter
  - Construct smooth power spectra using a process convolution model (Higdon 2002)
  - Basic idea: calculate moving average using a kernel whose width is allowed to change to account for non-stationarity





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## The Interpolation Scheme: Gaussian Processing

- After simulation design specification: Build interpolation scheme that yields predictions for any cosmology within the priors
- Model simulation outputs using a  $p_{\eta}$  dimensional basis representation
  - Find suitable set of orthogonal basis vectors  $\phi_i(k,z)$ , here: Principal Component Analysis
  - 5 PC bases needed, fifth PC basis pretty flat
  - Next step: modeling the weights
  - Here: Gaussian Process modeling (non-parametric regression approach, local interpolator; specified by mean function and covariance function)





## The Cosmic Emu(lator)

- Prediction tool for matter power spectrum has been constructed
- Accuracy within specified priors between z=0 and z=1 out to k=1 h/ Mpc at the 1% level achieved
- Emulator has been publicly released, C code (Lawrence et al., 2010)
- Extension: Includes a additional parameter, covers smaller scales and earlier times (Heitmann et al., 2014)
  - Nested simulations to cover large k-range
  - ► Approach degrades accuracy to ~3%

Emulator performance: Comparison of prediction and simulation output for a model not used to build emulator at 6 redshifts.



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### The FrankenEmu Challenge





#### FrankenEmu Results





## FrankenEmu Concentration Emulator

- Nested simulation provide high mass resolution and allow us to measure halo concentration for small halo masses
- Due to large variance in concentration measures, accuracy requirements are not as daunting
- Emulator for z-range 0-1, concetration variation between c~2 to c~8

























0-15+7053/0-15+7058/0-15+7058/0-15+7056/0-15+7057/0-15+7057/0-15+7055/0-15+8302/0-15+8302/0-15+8302/0-15+8589/0-15+8592/0-15+8592/0-15+8592/0-15+8592/0-15+8592/0-15+8592/0-15+8592/0-15+8592/0-15+8592/0-15+8592/0-15+8592/0-15+8592/0-15+8592/0-15+8592/0-15+9839/0-15+9889/0-15+9889/0-15+9889/0-15+9889/0-15+8589/0-15+8589/0-15+8592/0-15+9892/0-15+9982/0-15+9982/0-15+9982/0-15+9982/0-15+9982/0-15+9982/0-15+9982/0-15+9982/0-15+9982/0-15+9982/0-15+9982/0-15+9982/0-15+8542/0-15+8553/0-15+8555/0-15+8

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#### **Emulating the Galaxy Power Spectrum**

- First paper: Keep cosmology fixed and only vary 5 HOD parameters
- Emulators for: Galaxy-galaxy auto, galaxy-dark matter cross power spectra and correlation function based on 100 HOD models
- Accuracy: 1-2% between z=0 and z=1 out to k=1/Mpc
- Currently in preparation: Currently extended emulators to take into account cosmology dependence



$$N_{\rm cen}(M) = \frac{1}{2} \operatorname{erfc} \left[ \frac{\ln(M_{\rm cut}/M)}{\sqrt{2\sigma}} \right]$$
$$N_{\rm sat}(M) = \left( \frac{M - \kappa M_{\rm cut}}{M_1} \right)^{\alpha}$$

Kwan et al. 2015

## The Mira-Titan Universe: Power Spectrum



Lawrence et al. 2017

#### **Comparison with Other Methods**



Lawrence et al. 2017



Simulating the universe so you don't have tol

#### **Mira/Titan Universe Simulation**

text describing this simulation

#### **OuterRim Simulation**

text describing this simulation

#### **Frequently Asked Questions**

more text

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in collaboration with Tom Uram

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#### HACC Simulation Data Portal

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	M001	0.3276	0.02261	0.0	0.6167	0.8778	0.9611	-0.7	0.6722
	M002	0.1997	0.02328	0.0	0.75	0.8556	1.05	-1.033	0.9111
	M003	0.259	0.02194	0.0	0.7167	0.9	0.8944	-1.1	-0.2833
	M004	0.2971	0.02283	0.0	0.5833	0.7889	0.8722	-1.167	1.15
	M005	0.1658	0.0235	0.0	0.85	0.7667	0.9833	-1.233	-0.04445
	M006	0.3643	0.0215	0.0	0.55	0.8333	0.9167	-0.7667	0.1944
	M007	0.19329867	0.02217	0.0	0.8167	0.8111	1.028	-0.8333	-1.0
	M008	0.207625252	0.02306	0.0	0.6833	0.7	1.006	-0.9	0.4333
	M009	0.278532533	0.02172	0.0	0.65	0.7444	0.85	-0.9667	-0.7611
	M010	0.17180095	0.02239	0.0	0.7833	0.7222	0.9389	-1.3	-0.5222

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□Include Halo particles

□Include BIG Halo particles

Include Simulation particles

□Include Halo properties

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#### **Future Work and Open Questions**

- More Emulators: Mass function, galaxy power spectrum and correlation function across cosmologies (real and redshift space), dark matter halo bias, ...
- **Discrepancy Modeling:** What happens if our forward model isn't correct?
- Nested/Adaptive Sampling: Convergent/Learning approach to emulation
- Covariance Emulation: Emulate covariances rather than just the mean (observations are only for one realization!)
- Accuracy Limits: Theory for convergence (a posteriori so far)
- Limits of Dimensionality: How high can we go?
- Cross-Correlations: Optical X CMB, lensing X galaxy distribution, etc.
- Galaxy Catalogs: Emulation of statistics from galaxy formation models

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